

# WHAT TO BRING



Please don't forget to mark or label all items with student's name using permanent ink.



Here's a suggested list of items that students should bring daily. A backpack is the best way to tote your belongings on campus!

- Masks (KN95 preferred) - Approx. 1-2 per day.
- 1 backpack or book bag
- 1 raincoat or poncho
- Equipment for any specific sport / game you might want to play during rec time
- 1 hat
- 1 pair of sunglasses
- 1 refillable water bottle



**All medications / supplements must be in containers with name / dosage, etc. (in English).**

**Medications must be given to the Nurse / Director at registration.**

Laptops / tablets for grades K-5 are optional for course learning, unless required for enrolled course. See below. (please bring laptop, power cords, etc.)

## LAPTOP



## ACADEMIC COURSE SUPPLIES



Students will receive academic supplies and course books for enrolled courses (if applicable) during the program but are welcome to bring personal supplies if they choose to. Students enrolled in the following courses below must reference course descriptions available at [www.giftedstudy.org](http://www.giftedstudy.org) for more information on technology device/requirements and supplies to bring to the program for course learning.

- P01 Coding Wizards (grades K-2)
- E12 Programming and Robotics (grades 3-5)

## DO NOT BRING



- Game Systems
- Bicycles, roller blades, hover boards or skateboards
- Drones
- Weapons of any kind\*
- Swiss Army knives\*
- Combustible materials\*
- Pen knives\*
- Fireworks\*
- Tobacco products, vaping instruments, alcohol, illegal drugs and / or paraphernalia\*

*\*Students found to be in possession of these items will be subject to disciplinary action; including dismissal from the program*